2 Models for Thinking about Instructional Design

**Backwards Design** (based on Wiggins & McTighe, 2005*)

<table>
<thead>
<tr>
<th>STAGE 1</th>
<th>Identify desired results</th>
</tr>
</thead>
<tbody>
<tr>
<td>STAGE 2</td>
<td>Determine acceptable evidence of competency in the outcomes</td>
</tr>
<tr>
<td>STAGE 3</td>
<td>Plan learning experiences and instruction</td>
</tr>
</tbody>
</table>

**Tetrahedral Model** (based on Bransford, 1979**)  

- Characteristics of the Learner
- Nature of the Learning Activities
- Nature of Materials
- Criterial Tasks (assessment)

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